35 **IT/LWL**

# Higher Diploma in

**Software Engineering**

**Story of Stray Animals -** 流浪貓狗物語

**Project Description**

“Story of Stray Animals” is a 2D social mobile game promoting protection of stray animals in Hong Kong. The genre of the game is nurturing game, similar to a classic hand-held game “Tamagotchi”. Unlike “Tamagotchi”, player will need to take care of multiple animals at the same time. In the game, player plays as an animal volunteer and his/her job is to take care about the injured stray animals they found. After the stray animals become healthy and being adopted, the actual case of the stray animals, with the case descriptions and photos provided by Non-Profit making Veterinary Services Society (NPV), will be revealed in the album gallery. We want to give players a great impact by introducing the appalling photos of animal cruelty in contrast to the cute in-game art style. After the player played the game and read the cases, we hope that they will be more friendly to stray animals and know more about the issue of animal cruelty in Hong Kong.

## 《流浪貓狗物語》是一個二維手機育成遊戲，希望藉遊戲宣傳對流浪貓狗的保護。和經典的育成遊戲《他媽哥池》相似，但玩家在同一時間內要照顧多隻貓狗。遊戲中，玩家飾演動物義工去尋找並照顧受傷的流浪貓狗。成功治療貓狗以後，動物會被領養，玩家就能破關並在相簿中看到有關貓狗的真實個案( 由非牟利獸醫服務協會提供）。我們希望能透過殘酷的真實個案和照片與可愛的動畫遊戲形成的強烈對比，加深玩家對流浪動物和對牠們的暴虐個案的認知。

**Project Features**

## 手機育成遊戲

Mobile Nurturing Game

## 造型畫像可愛

Cute-Styled Graphics

## 遊戲內含商店

In-Game Shop

## 真實個案相集

Real Case Album Gallery

## LEUNG Ka Wang, SHEK Ka Hung, FUNG Tsz Kai, CHAN Sai Kit, LEUNG Chi Lam